



# CRYPTS & CREATURES

# SPELL/POWER SHEET

Spell/Power Pts.

Level 0 Spells

Signature spells should be marked with a \*

Name	SP	Duration	Effect	Target

1<sup>st</sup> Level Spells/Powers


2<sup>nd</sup> Level Spells/Powers


3<sup>rd</sup> Level Spells/Powers


4<sup>th</sup> Level Spells/Powers


5<sup>th</sup> Level Spells/Powers


6<sup>th</sup> Level Spells/Powers


7<sup>th</sup> Level Spells/Powers


8<sup>th</sup> Level Spells/Powers


9<sup>th</sup> Level Spells/Powers
